

Stay on Track - (Travel and Camp on Durable Surfaces)

ACTIVITY 1:

OBJECTIVE: **Satellite Tracks** - Demonstrate how easily 'satellite' or 'social' trails are created.

REQUIREMENTS: A grassy area large enough to walk 50 meters

AUDIENCE: All ages. Groups of 2 or more.

DIRECTIONS: Walk with your friends or family single file for 50 metres through a grassy area, then turn around and retrace your steps back to the start. Look back and see the impact that so few people have made in one trip. Then spread out and walk through the grass on your own and notice that the trampling is less obvious. See how important it is to stay on tracks (unless there are no tracks, then you should spread out so you do not create a new track.)

ACTIVITY 2:

OBJECTIVE: **Worms Eye View** - Gain a ground-level view of the area in which you plan to walk or camp and understand that every place on earth contains living organisms. Encourage walking and camping decisions to be based on the amount of living organisms present.

REQUIREMENTS: A short piece(s) of rope each tied in a loop. Paper and pencil optional.

AUDIENCE: Ages seven and up.

DIRECTIONS: Go for a walk and find a 'natural' location that appears to have several visible organisms. Find a spot that looks good for walking or camping and place your loop of rope on the ground. Count and identify the number of living organisms you can find inside the loop of rope. The identification can be as simple as: *plant with four leaves or black beetle*. It can be as complex as geneological plant identification. Count or write down the number of organisms.
Next: repeat at another site or on your next walk. Think about walking or camping where there are the least number of organisms - and where you will have less impact.